

## **What is the best digital game?**

### **Introduction**

The children in the Land of Fun want to get together in the park and debate over the most interesting and captivating smartphone games. They divide into two teams. Rulo is part of the Joyful team which supports a math game, while the others are called the Playful and support a car racing game.

### **Intrigue**

Vandal is in the team of the Playful. He is a bigger 14-years-old robot who is rude with all of his colleagues. He wants his game to be the winner.

### **Action**

On the day of the debate, all the children are present in the park. Vandal knows who needs to win. After his team presents their point of view, he threatens the Joyful team to shut up and agree with his game. Rulo wants to speak his mind, but at an acid view from Vandal, he seems to back down. But Vandal's behaviour cannot discourage the Joyful from speaking their minds.

Backed by his colleagues, Rulo stands up to Vandal and he explains to all the children the arguments in favour of the math game. Hearing Rulo's speech, Vandal's colleagues change their choice. The arguments in favour of their game were – simply put – weaker.

### **Conclusion**

The children vote the most interesting game, and the Joyful win. Although Vandal wanted to stop Rulo to voice his opinion, he couldn't intimidate everyone. Standing for each other and speaking their mind, Rulo and his friends were able to initiate a fair debate, in which all opinion were heard.

### **Explanatory conclusion**

In the end, every child used their freedom of expression, and the result of the vote was accepted by everyone. Not even Vandal could contest the arguments of Rulo.

### **Questions**

How do you believe a debate should take place? Do you believe that everyone should speak their mind and present their arguments?